#### **Decision Making**

#### BUS 735: Business Decision Making and Research

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Learning Objective	Active Learning Activity
Learn how to simulate proba-	Example problem in Excel.
bility distribution	
Learn how to simulate inven-	Example problem in Excel.
tory systems.	
Learn how to simulate queuing	Example problem in Excel
systems.	
More practice.	Read Chapter 14, Homework
	exercises.
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- **Simulation:** drawing random numbers from a probability distribution.
- Monte Carlo Simulation: Use simulated data to simply compute means, standard deviations, etc.
- More complicated computations can be made based on the simulated data.
  - Create linear combinations of variables.
  - Take ratios!

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#### Example

- Suppose the MacGuys sell somewhere between 0 and 4 computers each week from their store, according to the probability distribution to the right.
- Computers sell for \$4,300 each.
- Analytically compute the mean and standard deviation for weekly demand for computers.
- Analytically compute the mean and standard deviation for weekly revenue.
- Simulate data for a number of weeks, and compute these same statistics.

Demand	Prob.
0	0.2
1	0.4
2	0.2
3	0.1
4	0.1

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Probability Distribution:

Demand	Prob.
0	0.2
1	0.4
2	0.2
3	0.1
4	0.1

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- Suppose there is an inventory cost of \$50 per computer.
- If the company falls short, the company not only fails to make a sale, but is estimated to loose \$500 in future revenue per computer, due to making a customer unhappy.
- Suppose the company orders 1 computer per week.
- Simulate demand for two years (104 weeks), simulate inventory for each week:

Inventory<sub>t</sub> = max(Inventory<sub>t-1</sub> - Demand<sub>t-1</sub>, 0) + 1.

• Simulate revenue, adjusting for \$50 inventory cost, \$500 shortage cost.

Revenue<sub>t</sub> = (\$4,300) min(Inventory<sub>t</sub>, Demand<sub>t</sub>) -(\$50) Inventory<sub>t</sub> - (\$500) max(Demand<sub>t</sub> - Inventory<sub>t</sub>, 0)

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- A denim manufacturing facility receives yarn at varying time intervals (according to the probability distribution in the following slide).
- Then it dyes the yarn, which takes varying amounts of time according to the second probability distribution (according to the second probability distribution on the following slide).
- If a batch of yarn arrives at the facility, it is possible it must wait for the previous batch to complete.
- It is possible that facility sits not utilized while it waits for another batch of yarn to arrive.
- Calculate the mean and std dev for the total time in the facility (waiting time + dying time).
- Calculate the mean and std dev for the waiting time.
- Calculate the average number of days per month the facility is idle.

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# Distribution of Arrival Intervals:

Arrival Interval	Probability
1 day	0.2
2 days	0.4
3 days	0.3
4 days	0.1

#### **Distribution of Dying Times:**

Dying Time	Probability
0.5 days	0.2
1 day	0.5
2 days	0.3

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#### Simulate Interval<sub>i</sub>.

- ② Arrival<sub>i</sub> = Arrival<sub>i-1</sub> + Interval<sub>i</sub>.
- Waiting<sub>i</sub> = max(Finish<sub>i-1</sub> Arrival<sub>i</sub>, 0)
- $Idle_i = max(Arrival_i Finish_{i-1}, 0)$
- Simulate Dying<sub>i</sub>.
- TimeSystem<sub>i</sub> = Waiting<sub>i</sub> + Dying<sub>i</sub>
- **7** Finish<sub>i</sub> = Arrival<sub>i</sub> + TimeSystem<sub>i</sub>

- Simulate Interval<sub>i</sub>.
- **2** Arrival<sub>i</sub> = Arrival<sub>i-1</sub> + Interval<sub>i</sub>.
- Waiting<sub>i</sub> = max(Finish<sub>i-1</sub> Arrival<sub>i</sub>, 0)
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- 2 Arrival<sub>i</sub> = Arrival<sub>i-1</sub> + Interval<sub>i</sub>.
- Waiting<sub>i</sub> =  $max(Finish_{i-1} Arrival_i, 0)$
- Idle<sub>i</sub> = max(Arrival<sub>i</sub> Finish<sub>i-1</sub>, 0)
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- End of Chapter 14 (pages 665-666), problems 7 and 8.
- Due Tuesday, November 6, before class.
- Type up answers in a Microsoft Word file, include your Excel file.
- Upload to D2L dropbox.